

DEMO LESSON CHECKLIST

PRE-SERVICE REVIEW GAME

- ☐ DT Leader divides students into teams for the DT activity during check-in (if applicable)
- ☐ All leaders are actively contributing:
 - ☐ Welcoming students
 - ☐ Helping students participate in the review game
 - ☐ Building relationships with students by connecting and encouraging
- ☐ Game is purposeful and fast-paced with high-energy
- ☐ Worship Leader repeats questions and answers for all to hear
- ☐ Worship Leader adapts questions so all students can participate

WORSHIP

- ☐ All leaders are actively contributing:
 - ☐ Participating in worship
 - ☐ Providing classroom management support
- ☐ Worship Leader clearly transitions between songs
- ☐ Worship Team knows songs and actions

DISCOVER TIME ACTIVITY

- ☐ Set up looks appealing to students
- ☐ DT Leader speaks loudly, clearly, and confidently
- ☐ DT Leader gives clear, concise instructions
- ☐ DT Leader knows the goal and uses the key word/phrase
- ☐ All leaders are excited about the activity; high energy
- ☐ Lead Teacher and Shepherd are actively contributing:
 - ☐ Providing classroom management support
 - ☐ Assisting the DT Leader
 - ☐ Helping students
- ☐ DT activity starts and ends on time

BIBLE LESSON: CLASSROOM TEAM

- ☐ Shepherd and DT Leader are actively contributing:
 - ☐ Providing classroom management support
 - ☐ Assisting with Bibles
 - ☐ Distributing Tracker Tickets without distracting students from the lesson

BIBLE LESSON: LEAD TEACHER

Starting the Class

- ☐ Clearly transitions from DT to lesson, helping students focus as the lesson begins
- ☐ Opens with prayer
- ☐ Is prepared for the "Find It" section:
 - ☐ Refers to Old and New Testament
 - ☐ References Books of the Bible poster
 - ☐ Utilizes Bible Timeline
 - ☐ Instructs students to open their Bibles

Bible Lesson

- ☐ Reads from the Bible
- ☐ Includes Shepherd and/or DT Leader in the lesson
- ☐ Utilizes the Feel Right poster (if applicable)
- ☐ Utilizes the Bible Times Map (if applicable)
- ☐ Refers to the Top 12 verses as applicable to the lesson
- ☐ Uses the Do and Feel Right points to connect the lesson to students' personal experiences
- ☐ Asks thought-provoking questions
- ☐ Utilizes props to support learning and interest students

Sharing the Gospel

- ☐ Weaves the Gospel into the lesson using the Wordless Book
- ☐ Gives an invitation for salvation

Overall

- ☐ Is prepared and doesn't read directly from the curriculum
- ☐ Knows and uses the 4 Rights throughout the lesson
- ☐ Teaches at a developmentally appropriate level
- ☐ Bible Lesson is easy to follow, keeping students engaged

END-OF-CLASS REVIEW GAME

- ☐ Game begins promptly after the lesson
- ☐ DT Leader or Shepherd are prepared to lead the game
- ☐ Game is fast-paced, keeping students involved
- ☐ Lead Teacher hands out Tracker's Treasures and connects with students/parents

THINGS TO AVOID

- ☐ Calling the lesson a Bible "story"
- ☐ Saying "Ask Jesus into your heart"
- ☐ Requiring individual students to read Scripture aloud
- ☐ Using a childish (high-pitched, very exaggerated) voice when speaking with children
- ☐ Talking over or ignoring distractions