

DEMO LESSON CHECKLIST

PRE-SERVICE REVIEW GAME

- DT Leader divides students into teams for the DT activity during check-in (if applicable)
- All leaders are actively contributing:
 - Welcoming students
 - Helping students participate in the review game
 - Building relationships with students by connecting and encouraging
- Game is purposeful and fast-paced with high-energy
- Worship Leader repeats questions and answers for all to hear
- Worship Leader adapts questions so all students can participate

WORSHIP

- All leaders are actively contributing:
 - Participating in worship
 - Providing classroom management support
- Worship Leader clearly transitions between songs
- Worship Team knows songs and actions

DISCOVER TIME ACTIVITY

- Set up looks appealing to students
- DT Leader speaks loudly, clearly, and confidently
- DT Leader gives clear, concise instructions
- DT Leader knows the goal and uses the key word/phrase
- All leaders are excited about the activity; high energy
- Lead Teacher and Shepherd are actively contributing:
 - Providing classroom management support
 - Assisting the DT Leader
 - Helping students
- DT activity starts and ends on time

BIBLE LESSON: CLASSROOM TEAM

- Shepherd and DT Leader are actively contributing:
 - Providing classroom management support
 - Assisting with Bibles
 - Distributing Tracker Tickets without distracting students from the lesson

BIBLE LESSON: LEAD TEACHER

Starting the Class

- Clearly transitions from DT to lesson, helping students focus as the lesson begins
- Opens with prayer
- Is prepared for the "Find It" section:
 - Refers to Old and New Testament
 - References Books of the Bible poster
 - Utilizes Bible Timeline
 - Instructs students to open their Bibles

Bible Lesson

- Reads from the Bible
- Includes Shepherd and/or DT Leader in the lesson
- Utilizes the Feel Right poster (if applicable)
- Utilizes the Bible Times Map (if applicable)
- Refers to the Top 12 verses as applicable to the lesson
- Uses the Do and Feel Right points to connect the lesson to students' personal experiences
- Asks thought-provoking questions
- Utilizes props to support learning and interest students

Sharing the Gospel

- Weaves the Gospel into the lesson using the Wordless Book
- Gives an invitation for salvation

Overall

- Is prepared and doesn't read directly from the curriculum
- Knows and uses the 4 Rights throughout the lesson
- Teaches at a developmentally appropriate level
- Bible Lesson is easy to follow, keeping students engaged

END-OF-CLASS REVIEW GAME

- Game begins promptly after the lesson
- DT Leader or Shepherd are prepared to lead the game
- Game is fast-paced, keeping students involved
- Lead Teacher hands out Tracker's Treasures and connects with students/parents

THINGS TO AVOID

- Calling the lesson a Bible "story"
- Saying "Ask Jesus into your heart"
- Requiring individual students to read Scripture aloud
- Using a childish (high-pitched, very exaggerated) voice when speaking with children
- Talking over or ignoring distractions